

2025



ADVENTURE WEEKEND EVENT GUIDE

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WELCOME

The Adventure Weekend planning committee has been working diligently to create an unforgettable event for Scouts of the California Inland Empire Council, and we are thrilled to have you join us!

This guide contains essential information to help Scouts, Scouters, and Staff have a successful, safe, and enjoyable experience. Adventure Weekend will bring together thousands of Scouts and adults from across Southern California for an action-packed weekend. To keep everyone informed and address any questions, we will be hosting several virtual pre-camp meetings. If you have specific inquiries, please don't hesitate to email us at **CampEmerson@Scouting.org**.

SECTION I

BEFORE CAMP

We will host several Virtual Event Information Meetings where you can get up-to-date information, ask questions, and meet incredible people.
The dates /times are:

Wednesday, 8/6/2025 @ 6:30 PM

Monday, 8/25/2025 @ 6:30 PM

Saturday, 8/30/2025 @ 10:30 AM

Tuesday, 9/2/2025 @ 6:30 PM

Thursday, 9/11/2025 @ 6:30 PM

Saturday, 9/13/2025 @ 10:30 AM

Monday, 9/15/2025 @ 6:30 PM

Friday, 9/19/2025 @ 6:30 PM

Monday, 9/22/2025 @ 6:30 PM

Join Zoom Meeting:

<https://us06web.zoom.us/j/6495059563?pwd=BPINE0b10U8yQdByB2ccVvvXYI181y.1&omn=871378432422>

Meeting ID: 649 505 9563

Passcode: 1919



PREPARING FOR ADVENTURE WEEKEND

The following forms are required by all participants attending Adventure Weekend. Please have your documents out and ready to present when arriving at the Check-In station. Please keep in mind that Check-In is part of the unit competitions.

- Unit Roster (2 Copies) only if the unit is camping
- Health & Medical Record part A & B for each participant who is camping, coming for the day only, or participating in the Merit Badge Academy
- Shooting Sports Authorization- Youth only if they want to participate in Shooting Sports

All forms may be found at **IEScouts.org/adventure-weekend**

Location:

Glen Helen Regional Park, 2555 Glen Helen Pkwy, San Bernardino, CA 92407

Arrival and Departure:

Friday, September 26, 4:00 PM to Sunday, September 28, 10:00 AM

ALL CAMPSITES WILL BE ASSIGNED BY UNIT REGISTRATION DATE
****ALL NEW CAMPSITE LOCATIONS THIS YEAR****



CHECK-IN

Check-In begins no earlier than 4:00 PM on Friday, September 26th. Upon arrival you will enter through the Main Gate and follow the signs. You will be directed to your assigned camping location to unload your equipment. After you are finished, immediately move your vehicle to its designated parking area. Only 2 vehicles per group are allowed to unload at a time. You must always have a parking pass displayed on your dashboard where it can be read.

While others unload your camping gear, please send one leader to check in at headquarters with your paperwork to receive your event information and wristbands. Units bringing trailers are encouraged to arrive as close as possible to 4:00 PM Friday. This will help speed up arrival for passenger-only cars later in the day.

The Main Gate will only be open on Friday and Sunday. If you are arriving on Saturday, please proceed to the second entrance, park in the dirt lot, and enter by the lake.

There is no parking at campsites - all vehicles must be moved to the designated parking areas. Don't hesitate to contact CampEmerson@scouting.org to find accommodations for people with disabilities or other special needs. Please cooperate with all staff when driving around the park. Safety is the highest priority during the event.

At Check-In please provide your copies of:

- Unit Roster (2 Copies) – Only if the unit is camping
- Health & Medical Record part A & B for each participant who is camping, coming for the day only, or participating in the Merit Badge Academy
- Shooting Sports Authorization – Youth only if they want to participate in Shooting Sports

100%

All vehicles must be parked in their assigned parking area. You will be given 60 minutes to unload no more than 2 vehicles at a time. You must always have a parking pass displayed on your dashboard where it can be read. Please cooperate with staff who will be coming around to make sure vehicles are moved. Vehicles that are not moved are subject to citation and/or towing by the San Bernardino County Sheriff's Department.

- ## Preferred Parking:

CHECK-OUT

Saturday evening Check-Out must be arranged in advance with the Adventure Weekend Headquarters Staff. Check out begins Sunday morning between the hours of 8:30 AM and 10:00 AM. When checking out, units need to send one leader to the Adventure Weekend headquarters when you are almost ready to depart.

Before your final departure staff will check the unit's campsites to ensure "Leave No Trace" conditions have been met.



WHAT YOU CANNOT BRING

Possession of these or any other illegal, un-Scout like, or unsafe items as determined by the Adventure Weekend Administration is grounds for immediate dismissal from camp. Fires are not allowed at the campsite.

DO NOT BRING:

- Alcoholic Beverages
- Illegal Drugs
- Marijuana
- Radios
- Laser Pointers
- Fireworks/Air Horns
- Ammunition
- Hot Sparks/Flint & Steel
- Personal Firearms
- Personal Archery Equipment
- Pets
- Air-Soft Guns
- Cap Guns

HEALTH & SAFETY POLICIES

Youth Protection and Unit Leadership

The safety of our youth members is our top priority at Adventure Weekend. All Scouts and Leaders are expected to follow the Scout Oath and Law. The California Inland Empire Council, Scouting America strictly adheres to the Scouter's Code of Conduct, as well as all Youth Safeguarding standards and guidelines. These include, but are not limited to:

- 2-deep leadership
- No one-on-one contact
- Use the Buddy System
- Respect of privacy
- Separate accommodations for youth and adults
- Constructive discipline
- Appropriate attire
- No hazing
- No secret organizations
- No bullying

BSA policy requires two adult leaders, one of whom must be at least 21 years of age, to be in camp for the entire weekend. Likewise, there must be a registered female adult leader 21 years of age or over in every unit serving females. All concerns are to be reported to the Adventure Weekend Headquarters area at the park.

Illness and First Aid

First aid treatment is available 24 hours a day at the Adventure Weekend headquarters.

We are guest of the San Bernardino Sheriff's Department. The Glen Helen Regional Park closes at 10:30 PM. All Scouts, adults, and leaders are expected to be at their campsite by 10:30 PM. If a Scout, parent, adult, or leader violates curfew, or has disciplinary problems, the San Bernardino County Sheriff's Department may escort them off the premises.

SECTION II

CAMPING

INFORMATION



CAMPING INFORMATION

Water

Designated water supply areas are limited and may be far from the sub-camp. Each unit is expected to bring sufficient water for drinking, cooking, and cleaning—at least one gallon per person per day is recommended. It is recommended to bring large containers to carry water, and wagons or hand trucks to transport them.

Meals

Plan basic menus so food preparation does not consume activities. The Adventure Weekend Trading Post will have cold drinks and snacks available Friday night and all-day Saturday. Food vendors will be stationed around the Midway area on Saturday from 9:00 AM to 4:00 PM. Order of the Arrow Scouts will also provide a fabulous Pancake Breakfast and delicious dinner, with vegetarian options. The Order of the Arrow meals need to be purchased in advance at:

iescouts.org/adventure-weekend.

Fires

San Bernardino County Sheriff mandates no open fires. Cooking will be done using propane stoves or burners. Charcoal for Dutch Oven cooking will not be allowed.

Tents/Gear

Self-standing tents are recommended. Small stakes are permitted, nothing longer than one foot. Safety caps on stakes and flagging on guidelines are strongly encouraged. Tents must be close together. Bring your unit flag, stand, gateway, and banner.

Electricity

Please note that no on-site electricity is available for Scouts, parents, leaders, and Campers. We cannot accommodate any electrical lighting or medical devices. If you require a medical device that uses electricity, you must provide a battery-type power source.

CAMPING INFORMATION

Trash

- All units are expected to keep their campsites clean.
- Each unit is required to bring trash bags.
- Drain all liquids before putting them in trash bags.
- Separate recyclables (items with CRV - glass, aluminum, plastic bottles, and cans) from the trash.
- Put recyclables in large light blue plastic bags. Put trash in large clear or black trash bags.
- Leave enough space at the top of each bag to double-knot the bag's opening.
- If the bag breaks, re-bag and again double-knot it!
- Check all bathrooms for cleanliness and to ensure trash has been emptied.
- Put ALL bags at the roadway edge of the unit's grassy camp area.
- Any miscellaneous items of trash (discarded tents, lawn chairs, boxes, etc.) must be put to one side of the pile of trash bags.

Uniforms

The Adventure Weekend 2025 staff encourages Scouts and Scouters to wear their Adventure Weekend T-shirts or Scout uniforms. We encourage you to wear your uniform to the opening ceremony and the Pack, Troop, Crew activity uniform during the day.



SECTION III

EVENT

INFORMATION



EVENT INFORMATION

Friday Night Dance Party

Friday Night Dance Party We will host a Friday night 70 s theme dance party for Scouts and everyone to enjoy Get ready to groove at our Friday Night Dance Party, featuring a fabulous 70s theme! We're inviting Scouts and everyone to join us for an unforgettable evening of fun and dancing. Dust off your best 70s outfits and prepare to dance the night away as if it's 1976! Don't miss out on this chance to relive the magic of the disco era—come join the celebration! We will have some awards for:

- **Best Disco Outfit:** For the guest with the most authentic and dazzling disco attire.
- **Grooviest Dancer:** To the person who best captured the moves and energy of the 70s dance floor.
- **Far Out Fashion:** A general award for someone embodying the era's bold patterns, bell-bottoms, or wrap dresses.
- **Most Authentic Hippie:** For the guest with the most convincing tie-dye and bohemian style

Saturday Morning Opening Ceremony

The San Bernardino Sheriff's Department will help us with an exciting opening flag ceremony. There is no driving in the park during this time for safety reasons. Please be on time for the opening ceremony and follow all the instructions provided for your safety.

Adventure Zone in the Midway

These areas feature hands-on activities for all Scouts. Keep checking the Adventure Weekend website iescouts.org/adventure-weekend for updates for more things to do at the Adventure Zones.

Community Showcase in the Midway

Community organizations that support the Scouting program will have booths in this area.

EVENT INFORMATION

Merit Badge Academy

Over 25 Merit Badge classes will be offered this year at our Merit Badge Academy. To see what is being offered and to sign up please for Merit Badge Academy at:

<https://iescouts.org/adventureweekend/>

(see more detailed info on page 21)

Cub Scout Adventures

Cub Scout Adventures Saturday Cub Scout programs will include opportunities to earn Bobcat ranks, participate in the conservation projects to earn Champions of Nature, or work on your Cub Scout Fishing Adventures at the lake

Please sign up in advance as space is limited:

<https://iescouts.org/adventureweekend/>

Competitions

Each sub-camp will have a campsite competition with first, second, and third-place awards. Interested units should set up their campsite in full by 10:00 am Saturday. Judging criteria will be reviewed at the pre camp Zoom meeting. Judging will begin Saturday after the opening ceremonies and awards will be presented during the closing campfires.

Trading Post

The Adventure Weekend Trading Post will have an assortment of items that campers tend to forget or not bring enough of. Additionally, they will have Adventure Weekend T-shirts, safe and affordable knives, snacks and sweets (including some healthy options)! And a large selection of ice-cold drinks!

The Trading Post accepts cash and most major credit cards.



EVENT INFORMATION

The Rodeo

All Scouts and Scouters are invited to attend the “Saddle Up” rodeo qualifications free of charge on Saturday morning at 8:30 AM. You must be at the Adventure weekend Headquarters at 8:30 AM to walk over to the Rodeo with the Sheriff escort. “Saddle Up” events usually consist of watching contestants qualify for their spot for the weekend’s rodeo events, seeing behind the scenes, and potential cowboy guest speakers. It is not open to the public. No one will be permitted in the viewing area without a wristband. For all other shows, tickets are available for purchase through the San Bernardino County Sheriff’s Department.

Water Park and Water Slides

Water Park and Water Slides. The Water Park will be open on Saturday. You will be assigned a scheduled time for the water park when you purchase your tickets. All people entering the water park must have a pre-purchased ticket including all adults and children, even if you are not going in the water. Anyone may enjoy the wading pool or splash pad; however, you must be at least 48” tall to ride the waterslides. A limited number of water park wrist bands may be available for purchase upon Check-In.

Please sign up in advance as space is limited:

<https://iescouts.org/adventureweekend/>

Service Projects

There will be several opportunities for service projects for conservation hours at Adventure Weekend. Saturday trail maintenance and planting, and Sunday morning park cleanup.



EVENT INFORMATION

OA Island

OA Island offers Cubs Scouts, Scouts BSA, parents and siblings alike, the opportunity to learn more about Native American culture. Come into our Teepee to learn about regalia and other interesting artifacts. Enjoy fun learning activities such as native drumming and dance. Craft your own necklace to take home.

Closing Campfires

On Saturday evening, units will mobilize near their sub-camp and begin their march to the closing campfire. Units should plan to walk together. A special totem, light, or flag is useful for keeping the unit together, especially after dark. Scouts and Scouters will sit on the grass for the entire show. A blanket or ground cloth will be useful to mark and cushion your area. No chairs for youth are allowed at the show. Performances that excite and inspire will be featured on the stage, as well as award ceremonies for campsite judging and other competitions.



EVENT INFORMATION

Fishing

The lake at Glen Helen Regional Park will be opened to the Scouts this year for fishing. Bring your pole and work on Cub Scout Fishing Adventures or your Scouts BSA Fishing Merit Badge. Participants over 16 years old will require valid California State Fishing License

Shooting Sports

The following Range and Target Sports will take place Saturday from 8:30 AM – 5:00 PM. Units will be assigned a scheduled time for their activity.

CUB SCOUTS - BB Gun Shooting, and /or Archery will be offered at the Cub Scout Shooting\Sports ranges and are for Registered Cub Scouts ONLY. You are not guaranteed to get to participate in each activity, activity slots will be assigned by registration date and unit size.



TRAINING AT ADVENTURE WEEKEND



IOLS Introduction to Outdoor Leadership Skills

IOLS is a required training course for Scoutmasters and Assistant Scoutmasters in Scouts BSA Troops. Learn how to safely conduct outdoor activities. Participants must camp for the weekend. Saturday lunch is included in the registration. Before the training at Adventure Weekend, we will hold a Zoom meeting to cover the classroom portions of the training. The date and time for this meeting are still being finalized.



BALOO Basic Adult Leader Outdoor Orientation

BALOO is required for at least one adult in a Cub Scout Pack that go overnight camping. The training helps leaders plan events that are fun and rooted in Cub Scouting principles, and that keep their Scouts safe and entertained. Participants must camp for the weekend. Saturday lunch is included in the registration. Before the training at Adventure Weekend, we will hold a Zoom meeting to cover the classroom portions of the training. The date and time for this meeting are still being finalized.



CPR / AED / First Aid

Sign up for CPR, First Aid, AED training & certification. Two sessions will be offered, Saturday morning or afternoon. Limited space is available. Registration includes access to Adventure Weekend

**You can register for any of the trainings at
iescouts.org/adventure-weekend**

MERIT BADGE ACADEMY AT ADVENTURE WEEKEND

The Merit Badge Academy is one of the highlights of Adventure Weekend, giving Scouts the opportunity to work on up to four merit badges in one day. With over 25 different merit badges offered this year, there's something for every Scout.

Drop-Off & Check-In

- Camping Check-In: Opens Friday, September 26 at 4:00 PM.
- Saturday-Only Check-In: Opens Saturday, September 27 at 7:00 AM.
- Scouts must check in at the Adventure Weekend Headquarters and will be given a wrist band for participation in the Merit Badge Academy.
- Scouts will need to bring a copy of their Part A and Part B medical forms to check in.
- Scouts being dropped off must be checked in by a parent or guardian at Adventure Weekend Headquarters upon arrival.

While You Wait (Parents & Guardians)

- If you plan to remain on-site, you're encouraged to walk around the Adventure Weekend area and enjoy the activities.
- Merit badge areas do not have capacity for waiting parents, so please enjoy other parts of the event during class sessions.
- Interested in helping? This is a great opportunity to volunteer with our program.
 - To volunteer, contact Anastasia at anastasialeveck@gmail.com

Schedule & Details

- Merit Badge Academy runs between Hours: 9:00 AM – 6:30 PM
- Scouts participating in the Archery Merit Badge will need a shooting sports waiver signed by their parent or guardian.
- Lunch: Provided at no extra cost for all participants.

MERIT BADGE ACADEMY AT ADVENTURE WEEKEND

Preparation:

- Bring a blue card for each merit badge you are taking.
- Bring all the materials needed, including notes, pictures, proof of completion of prerequisites, and something to write with. Don't forget your water bottle.
- Seating: Please bring a folding chair or camp chair—otherwise, be prepared to sit on the grass.
- We will have a Merit Badge Academy Trading Post where Scouts can purchase the kit needed for Leather Work merit badge as well as cold drinks and snacks. Please be sure to send your Scout with enough cash.

Completion:

- Participation in a session does not guarantee completion. Prerequisites should be completed in advance for the best chance of earning your merit badge. Any remaining requirements can be finished later with a registered Merit Badge Counselor.

Important Dates

- Last day to register: September 21, 2025
- Last day to update your class schedule: September 21, 2025

Additional Information

- Online Merit Badge work sheets are not required but will help Scouts to be prepared.
- Merit Badge Pamphlets are available at the Redlands Scout Shop
- Scouts attending the Merit Badge Academy are welcome to enjoy other Adventure Weekend activities, please note, some activities may conflict with class schedules.
- Come for the day or camp for the entire weekend with your troop, family, or patrol!
- Questions? Email campemerson@scouting.org

MERIT BADGES OFFERED (2025)

American Business

American Cultures

American Heritage (prereqs: 3, 4)

Archery

Art

Chess

Citizenship in the Nation (prereqs: 5, 6, 7, 8)

Citizenship in the World (prereqs: 3, 7)

Collections (prereq: 1)

Communication (prereqs: 2–9)

Crime Prevention

Disabilities Awareness (prereq: 5)

Family Life (prereqs: 3–6)

Fire Safety (prereq: 5)

Game Design (prereq: 8)

Healthcare Professions (prereqs: 5, 9)

Indian Lore

Leather Work (purchase kit on-site)

Mammal Study

Movie Making (prereq: 2)

Personal Fitness (prereqs: 1, 7, 8)

Personal Management (prereqs: 1, 2)

Photography (prereqs: 4–7)

Plant Science (prereq: 7)

Safety (prereqs: 1–6)

Scouting Heritage (prereqs: 2a, 4–6)

Sustainability (prereq: 8)

Truck Transportation (Zoom prereq: Sept. 5 or Oct. 11)

Weather (prereq: 9)

CONTACT US

California Inland Empire Council #045

2351 W. Lugonia Ave, Suite F
Redlands, CA 92374



Office Phone:

909-793-2463

Website:

<https://IEScouts.org/Adventure-Weekend/>



IE  **SCOUTS.ORG**
CALIFORNIA INLAND EMPIRE COUNCIL