



Adventure Weekend

2023

*With the
San Bernardino County
Sheriff's Rodeo*



EVENT GUIDE

California Inland Empire Council, BSA

GLEN HELEN REGIONAL PARK

Devore, CA

SEPTEMBER 22-24, 2023

Facebook group C.I.E.C. Adventure Weekend



Welcome/Arrival

1 WELCOME

The 2023 Adventure Weekend planning committee has been working hard to create a unique event for the Scouts of the California Inland Empire Council. We are excited to have you join us at this event. Information in this guide will help Staff, Scouts, and Scouters have a successful experience at this event. Adventure Weekend will host thousands of Scouts and Adults for a fun-filled weekend. Scouts from all over the Inland Empire will participate in this Scouting Experience.

2 General Information

Location: Glen Helen Regional Park, 2555 Glen Helen Pkwy, San Bernardino, CA 92407.

Arrival and Departure: Friday, September 22, 4:00 PM to Sunday, September 26, 10:00 AM.

Check-in Starts at 4:00 pm

ALL CAMPSITES WILL BE ASSIGNED BY UNIT REGISTRATION DATES

3 Registration—On-Site Registration for overnight Camping or Day Only

Check-in, Check-Out, First Aid, Lost and Found, communication equipment for contacting medical personnel, security, and main headquarters are located at the camp headquarters.

4 Questions

Contact the Council's Volunteer Service Department at 909-793-2463 Monday – Friday 10AM-4PM

If you have any onsite registration issues, contact Anastasia at (909)821-0291 or AnastasiaLeveck@Gmail.com.

DO NOT CALL GLEN HELEN REGIONAL PARK, THE PAVILLION, OR THE SAN BERNARDINO COUNTY SHERIFF'S OFFICE. THEY WILL NOT BE ABLE TO HELP YOU WITH ANY ADVENTURE WEEKEND INFORMATION.

5 Checklist for Check-In

Have documents out and ready to present when arriving at the Check-In station. Please keep in mind that Check-in is part of the Unit Competitions. NOTE THAT POINTS ARE AWARDED FOR THE MOST ORGANIZED CHECK-IN

- Unit Roster (2 Copies)
- Signed parent permission form Climbing/Rappelling Activities -**Youth Only**
- Health & Medical Record -each participant
- Swim Level Certification Roster (if you have one)



- Shooting Sports Authorization- Youth Only
- A copy of BSA Guide To Safe Scouting- 1 per unit

Check the website www.AdventureWeekend.org for additional forms that may be used for special programs.

6 Arrival

You will enter the Main Entrance and follow the signs. Each unit will get their assigned camping location, drop their equipment at their area, and **immediately move vehicles to their assigned parking area.** Please send one leader to check in at headquarters with your paperwork and get your event packet and wristbands. **There is no parking next to the campsite.**

Units are encouraged to bring trailers or vehicles with gear to Glen Helen as early as 4:00 PM Friday. This will help speed up arrival for passenger-only vehicles later in the day.

Cooperate with 2023 Adventure Weekend volunteers while moving around the park. Safety is the highest priority during the event. Vehicles may only park in designated areas and should only be moved again after departure.

NO vehicles may be driven in the immediate program areas. Remember, NO parking at campsites – all vehicles must be moved to the Designated parking area. Don't hesitate to get in touch with anastasialeveck@gmail.com for the accommodation of disabilities or other special needs.

7 Parking

Remember, **NO parking at campsites** – all vehicles **must** be moved to their assigned parking area – unit is given 60 minutes to unload by campsite- no more than **2** vehicles at a time- parking pass **must** be viewable on dashboard or window. Staff will be coming around to make sure vehicles are moved.

- Vehicles not moved are subject to citation and/or towing by the San Bernardino County Sheriff's Department. **ACCESS ROADS ARE CONSIDERED FIRE LANES. VEHICLES CANNOT BE LEFT ON THE ROADS OR GRASS FOR PARKING PURPOSES. NO PARKING IS ALLOWED ON THE GRASS.**

8 Information Meeting

There will be an information meeting on Friday at 9:00 PM at Coyote Shelter (inside the cub camp), where staff will disseminate information about the weekend's events and answer questions. A full event schedule will be handed out at the Information meeting. Scout BSA Troops, you can send your SPL with the Adults.



9 Event Information Meeting (Virtual)

We will host several Virtual Event Information Meetings where you can get up-to-date information, ask questions, and meet awesome people.

The dates /times are:

Thursday, September 13 @7:00 – 9:00 pm

Tuesday, September 19 @ 7:00 – 9:00 pm

<https://us02web.zoom.us/j/83965362165?pwd=dExtcmNyQkwvM1VaNjVSeWRrd1I2OT09>

10 Uniforms

The Adventure Weekend 2023 staff encourages Scouts and Scouters to wear their Adventure Weekend T-shirts or Scout uniforms. We encourage you to wear the uniform shirt, shorts, or pants to the opening ceremony and the pack/troop/crew/ship activity uniform during the day. We ask that all participants wear the 2022 Adventure Weekend T-shirt to the closing campfire.

11 Opening Ceremony

The San Bernardino Sheriff will help us with an exciting opening flag ceremony. There is no driving in the park during this time for safety reasons. Please be on time for the opening ceremony and follow all the instructions provided for your safety.

12 Checkout

Sunday check-out will be between the hours of 8:30 a.m. and 10:30 a.m.

When checking out, units send a leader to the camp headquarters. Camp staff will check the unit's campsites to ensure that "Leave No Trace" conditions have been met.

13 YPT / Expectations

- UNDER NO CIRCUMSTANCES is there to be a child alone with ANYONE.
- ALWAYS have 2 deep leadership. No one-on-one contact.
- USE THE BUDDY SYSTEM ALL DAY!
- All Scouts and Leaders are expected to follow the Oath and Law.
- If a scout or their leader violates curfew, is caught without adult leadership, or causes problems requiring Discipline, the San Bernardino County Sheriff's Department may escort the unit off the premises.
- All concerns will be reported to the BSA Headquarters Area at the park.



Camping Information

14 Water

Each unit is expected to bring sufficient water for drinking, cooking, and cleaning—at least one gallon/person/day is recommended. Designated water supply areas are very limited and may be far from the sub-camp. It is recommended to bring large containers to carry water and wagons or hand trucks to transport them.

15 Fires

The 2023 Adventure Weekend mandates no open fires. Use propane stoves or burners for cooking. Charcoal for Dutch Oven cooking will **not** be allowed.

16 Trash

- All units are expected to keep their campsites clean.
- Each unit is required to bring its trash bags.
- Drain all liquids before putting them in trash bags.
- Separate recyclables (items with CRV - glass, aluminum, plastic bottles, and cans) from the trash.
- **Put recyclables in large light blue plastic bags. Put trash in large clear or black trash bags.**
- Leave enough space at the top of each bag to double-knot the opening of the bag.
- If the bag breaks, re-bag and again double-knot it!
- Put ALL bags at the roadway edge of the troop's grassy camp area.
- Any miscellaneous items of trash (discarded tents, lawn chairs, boxes, etc.) must be put to one side of the pile of trash bags.

Following these instructions will instill a sense of responsibility in the scouts and help the clean-up crew immensely. Thank you.

17 Electricity

No on-site electricity is available for Scouts, Leaders, Family Members, and Campers. We cannot accommodate any electrical lighting or medical devices. If you require a medical device that uses electricity, you must provide a battery-type power source.

18 Meals

Plan to bring food for all other meals and snacks as needed. Vendors with burgers, hot dogs, and snacks will be stationed around Midway and Meadowlark from 9:00 a.m. to 4:00 p.m. only on Saturday. Order of the Arrow Scouts will also provide a Fabulous Pancake Breakfast and Delicious Dinner (see details below). Meals need to be purchased in advance here: <http://www.ciecbsa.org/event/adventure-weekend-meals/3005645>



19 Tents /Gear

Self-standing tents are recommended. Small stakes are permitted, nothing longer than 1 foot. Safety caps on stakes and flagging on guidelines are strongly encouraged. Tents must be close together. Bring your Unit flag, Stand, Gateway, and Banner.

20 Items Not Allowed/ PETS ARE NOT PERMITTED ON-SITE

SMOKING, INCLUDING VAPING OR TOBACCO PRODUCTS OF ANY KIND, WILL NOT BE PERMITTED AT THIS EVENT.
ALCOHOL OR MARIJUANA IS NOT ALLOWED ON THE PREMISES AT ANY TIME

Please do not bring pets, electronic games, weapons, tobacco, firearms or ammunition, alcohol, drugs, radios, unregistered participants, valuable items, or laser pointers.

EVENT INFORMATION

21 Adventure Zones

These areas feature hands-on activities for all scouts. Keep checking the Adventure Weekend 2023 website, www.AdventureWeekend.org for updates on more things to do here this year.

22 Friday Glow Dance Party

We will host a Friday dance party for you and your scouts to enjoy, so please be ready to dance the night away. Glow sticks and other items will be available at the trading post.

23 Community Showcase

Community organizations that support the Scouting program will have booths in this area. Keep checking the 2023 Adventure Weekend website for updates on which organizations will be there this year.

24 Merit Badges

Merit Badge classes will be offered again this year. Check our Facebook page, C.I.E.C. Adventure Weekend 2023, for any class updates. Sign up here: <https://www.cognitofrms.com/ciec3/aw2023mb>

25 Cooking Competitions

We will have several scout cooking competitions to participate in. Please note the site does not allow open flames, and charcoal can only be used on charcoal tables. There will be two divisions per competition: Division CUBS, where cubs and parents can participate, and Division Scouts BSA, where scout troops can compete. Please note 1 submission per unit.



CRAZY CAKES (PANCAKES)

Come with your best, biggest, fruitiest, craziest, tallest, smallest, savory, sweetest, weirdly shaped pancake connections.

INTERNATIONAL MAIN DISH

Bring a main dish of origin outside the USA.

SMORES GALORE

Bring any dessert you can dream up. It needs to include marshmallows, chocolate, and graham crackers. You can add anything or design up anything you like as long as the basic 3 items are included.

26 Campsite Competitions

Each sub-camp will have a campsite competition with first, second, and third-place awards. Interested units should set up their campsite in full by 10:00 a.m. Saturday. The judging criteria are at the end of this document. Judging will begin Saturday after the opening ceremonies, and awards will be presented during the closing campfires.

27 Chariot Race (SCOUTS BSA ONLY)

Scout Patrol/Troop teams of at most five scouts can compete in the chariot Race.

The team will:

- Build an A FRAME
- Carry one scout the distance of the field.
- Tear Down the A-Frame
- Build a TRI POD
- Prove your TRI POD can hold the weight of one scout.
- Disassemble the TRI POD
- Rebuild the A FRAME
- Carry one scout the field's distance back to the starting line.

28 Zombie Hunt (SCOUTS BSA ONLY)

Scouts BSA Units can play the ZOMBIE HUNT at Adventure Weekend to earn points for ZOMBIE APOCALYPSE WEEKEND October 27-29 at Camp Emerson. You are welcome to play ZOMBIE HUNT even if your unit is not going to ZOMBIE APOCALYPSE. Pick up an instruction /start sheet at HQ after the Opening Ceremony and follow the clues to different challenges throughout the park to complete the hunt.

29 Closing Campfires

On Saturday evening, units will mobilize near their sub-camp and begin their march to their campfire. Units should plan to walk together as a unit. A special light or flag keeps the unit together, especially after dark. Scouts and Scouters will sit on the grass for the entire show. A blanket or ground cloth will be useful to mark and cushion your area. No chairs for



youth are allowed at the show. Performances that excite and inspire will be featured on the stage, as well as award ceremonies for campsite judging and other competitions.

30 Trading Post

Scout Shop will have hats, flashlights, pens, Adventure weekend shirts (limited), drinks, snacks, and other items - the on-site location will have a limited supply.

31 The Rodeo

All Scouts and Scouters are invited to attend the "Slack" rodeo qualifications free of charge on Saturday at 8:30 a.m. You must be at HQ at 8:30 or after the opening ceremony to walk to the Rodeo with Sheriff Escort. "Slack" events usually consist of watching contestants qualify for their spot for the weekend's rodeo events and seeing behind-the-scenes and potential cowboy guest speakers. It is not open to the public. No one will be permitted in the viewing area without a wristband. For all other shows, tickets are available through the San Bernardino County Sheriff 's Department.

32 Shooting Sports

The following BSA activities will occur on Saturday from 8:30 a.m. – to 5:00 p.m. Units will be assigned a scheduled time for their assigned activity. Please sign up at the Shooting Sports area Friday from 6:00-9:00 or Saturday after the opening ceremonies.

CUB SCOUTS - BB Gun Shooting and /or Archery will be offered at the Cub Scout Shooting Sports ranges and are for **Registered Cub Scouts ONLY**. You are not guaranteed participation in each activity; activity slots will be assigned.

SCOUTS BSA/SHIPS/CREWS Archery and Tomahawks will be offered at the Scout Range. All activities are subject to availability and may be canceled at any time.

No Siblings or Not Scout Registered youth may participate in the above activities.

33 Swim Checks for Canoes

Troops/Ships/Crews

If you attended a summer camp and did not get a copy of a unit swim classification form from camp. Please use the form at the end of this guide at AdventureWeekend.org and appropriately mark your Scout's Swim ability group. Please indicate at what camp the swim check occurred under "Council/Agency." Please have it signed by the Scoutmaster/Cubmaster **and** Committee Chair. For those scouts who have taken the BSA Swimmer Test and passed as a "Beginner," they must canoe with a scout who is 15 years and older that has the swim classification of "Swimmer. For those scouts who are classified as "non-Swimmer, " they must canoe with an adult who has the swim classification of "Swimmer" or a BSA / Red Cross Lifeguard.



Cub Scouts

Cubs can canoe at council-sponsored events. Cubs who have not taken the BSA Swimmer Test and passed as a "Swimmer" must canoe with an adult with the swim classification "swimmer." If you attended a summer camp and did not get a copy of a unit swim classification form from camp. Please use the form at the end of this guide, available at AdventureWeekend.org, and appropriately mark your Scout's Swim ability group. Please indicate at what camp the swim check occurred under "Council/Agency." Please have it signed by the Scoutmaster/Cubmaster **and** Committee Chair.

If your swim check occurred at Ontario High School (both sessions) or you attended the National Jamboree. The Aquatics Team will have that paperwork at registration.

34 OA Island

OA Island offers Cubs, Scouts, parents, and siblings the opportunity to learn more about Native American culture. Come into our Teepee to learn about regalia and other interesting accouterments and sit inside to hear stories of old by our Arrow men. Hear the drum beat, make a necklace, and learn to dance on OA Island. OA Ceremony Drumming & Dancing Demonstrations will be all day.



Swim Classification Record For CIEC Adventure Weekend 2023 Use Only!

Unit Number _____ Date of Swim Test _____

Council Where Test Was Conducted _____

Camp Where Test Was Conducted _____

	Full Name (Print) (Draw lines through blank spaces)	Medical Recheck Parts A-B	Swim Classification		
			Non-Swimmer	Beginner	Swimmer
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					

I _____ Scoutmaster / Cubmaster (Circle One) and

_____ Committee Chair of

Troop / Pack (Circle One) _____ affirm that the scouts listed above completed a BSA Swim Test at the indicated Council and Camp on or after September 23, 2022.

Scoutmaster Signature Date

Committee Chair Signature Date

(If additional forms are need for your unit, each form must also be signed and dated)



Cub Scout Campsite Criteria

Pack#	District	
PACK SPIRT & DESIGNATION		Points Awarded 1-100
PACK FLAG AND US FLAG POSTED		
CUB SPIRIT & FUN CAMPSITE HAS A COHESIVE LOOK.		
THE CAMPSITE HAS AN EXECUTED AND FUN THEME		
OVERALL SAFETY & ORGANIZATION		Points Awarded 1-100
OVERALL, THE SITE IS ORGANIZED AND CLEAN		
TENTS IN AN ORGANIZED FASHION, BUT NOT OPEN		
SITE WITH NO TRASH OR OTHER TRIPPING HAZARDS		
THE SITE HAS CLEAR SPACE FOR TRASH VS. RECYCLABLES.		
FIRST AID KIT VISIBLE		
FIRE GUARD POSTED A CHART SIGNED BY A LEADER.		
COOKING AREA		Points Awarded 1-100
DUTY ROSTER/MENU POSTED		
CLEAR WASH STATION		
FOOD PROPERLY STORED		
ADMINISTRATION AND CHECK-IN		Points Awarded 1-100
ORGANIZED CHECK-IN BY UNIT		
GUIDE TO SAFE SCOUTING PRESENT		
SPIRIT POINTS		Points Awarded 1-100
BY		
BY		
BY		
BY		
TOTAL ▶ ▶		



**Adventure Weekend
Troop /Crew CampSite
Criteria**

Unit #	District	
		Points Awarded 1-100
DESIGNATION & ENTRANCE		
TROOP FLAG POSTED		
US FLAG POSTED		
CAMP SITE HAS A DESIGNATED ENTRANCE		
THE ENTRANCE HAS NORMAL DOOR WALKING CLEARANCE		
GATEWAY - CREATIVITY		
PIONEERING PROJECT 1		
PIONEERING PROJECT 2		
		Points Awarded 1-100
OVERALL SAFETY & ORGANIZATION		
OVERALL, THE SITE IS ORGANIZED AND CLEAN		
TENTS IN AN ORGANIZED FASHION, BUT NOT OPEN		
SITE WITH NO TRASH OR OTHER TRIPPING HAZARDS		
THE SITE HAS CLEAR SPACE FOR TRASH VS. RECYCLABLES.		
FIRST AID KIT VISIBLE		
FIRE GUARD POSTED A CHART SIGNED BY A LEADER.		
THE FIRST AID KIT IS NOT A PERSONAL KIT.		
YOUTH AND ADULTS QUARTERS SEPARATE		
		Points Awarded 1-100
COOKING AREA		
DUTY ROSTER/MENU POSTED		
CLEAR WASH STATION		
FOOD PROPERLY STORED		
		Points Awarded 1-100
ADMINISTRATION AND CHECK-IN		
ORGANIZED CHECK-IN BY UNIT		
GUIDE TO SAFE SCOUTING PRESENT		
		Points Awarded 1-100
SPIRIT POINTS		
BY		
BY		
BY		
BY		
TOTAL ▶ ▶		

UNIT FIREGUARD CHART

Fill out and post this chart on your campsite bulletin board.



We will prevent fires by breaking matches in two after using.



Putting fires COLD OUT with water.



Feeling with fingers to test heat.

FLAMMABILITY WARNING CAMPING SAFETY RULES

NO TENT MATERIAL IS FIREPROOF, AND IT CAN BURN WHEN EXPOSED TO HEAT OR FIRE. FOLLOW THESE RULES:

- Only flashlights and battery-powered lanterns are permitted in tents. **NO FLAMES IN TENTS** is a rule which must be enforced.
- Chemical-heated stoves, heaters, lanterns, lighted candles, matches, or other flame sources should never be used in or near tents.
- Do not pitch tents near open fire.
- Do not use flammable chemicals near tents: chemical lighter, spray cans of paint, or bug killer and repellent.
- Be careful when using electricity and lighting in tents.
- Always extinguish cooking and campfires properly.
- Obey all fire laws, ordinances, and regulations.
- Keep campers informed on a daily basis of your camp's fire danger.



Clearing all burnable material 4 to 6 feet away from the fires or as required by local law.

In the case of Cub Scouts, they should immediately seek adult help, sound the alarm by yelling "Fire" and stay away from attempting to fight any camp fire. If adult help is not readily available, the Cub Scout should continue to sound the alarm, send a runner for help, and/or dial the camp office or 911.

Loop _____ Top of the section _____
 Camp _____ Time _____
 Loop camps by _____

VARIOUS TYPES OF FIRE DANGER SIGNS IN CAMP

Unit Campsite Fire Prevention Assignments	
First Day _____ Time _____ Fire Warden _____ Equipment Checked _____	_____
Second Day _____ Time _____ Fire Warden _____ Equipment Checked _____	_____
Third Day _____ Time _____ Fire Warden _____ Equipment Checked _____	_____
Fourth Day _____ Time _____ Fire Warden _____ Equipment Checked _____	_____
Fifth Day _____ Time _____ Fire Warden _____ Equipment Checked _____	_____
Sixth Day _____ Time _____ Fire Warden _____ Equipment Checked _____	_____
Seventh Day _____ Time _____ Fire Warden _____ Equipment Checked _____	_____



SOUND ALARM



DROP TENTS (CANVAS ONLY) IF NECESSARY AND SAFE TO DO SO

IN CASE OF FIRE

REPORTING AND ASSEMBLY INSTRUCTIONS

At some camps local changes are made in these suggested procedures. All exceptions, however, should be made on the recommendation and with the approval of local fire authorities.

IN A UNIT CAMPSITE

1. Sound the alarm by yelling "Fire" and then notify the first adult you see, then report to a camp officer or the camp fire warden.
2. Extinguish a fire only if it can be done quickly and easily.
3. When the central alarm is sounded to warn the camp, quickly mobilize in your unit. Move to your preassigned point immediately and await directions.
4. A runner reports to the camp office for instructions from the camp fire warden.
5. In the event of a tent fire, you can douse it with water or sand, or simply stand back and let professionals fight the fire.

OUTSIDE UNIT CAMPSITE

1. If you discover a fire anywhere in camp, report immediately to the camp office so the alarm may be sounded and the authorities notified.
2. Camp fire warden sounds the central alarm, and your unit follows steps 3 and 4 above.
3. **Remember:** Campers should not be directly involved in the fire fighting process except for fires that can be quickly and easily extinguished.

In case of a fire in our campsite, we will notify _____ Camp fire warden and follow the instructions of our unit fire warden.